

EXPERIENCE	<b>Senior Software Engineer (Motion Planning)</b>	<i>Aurora Innovation</i>	2022 - present
	Developed models for predicting and planning semantic driving behaviors such as merging and lane changing.		
	<b>SDE II --&gt; Senior SDE (Planning &amp; Controls)</b>	<i>Magna Electronics (formerly Optimus Ride)</i>	2020 - 2022
	Designed and implemented probabilistic model for inferring trajectories and interactions between road users. Formulated requirements and algorithmic design for ADAS features following auto industry safety standards.		
	<b>Intern (Prediction)</b>	<i>Cruise Automation (General Motors)</i>	Summer 2018
	<b>SWE Intern (Perception)</b>	<i>Optimus Ride (L4 self-driving)</i>	Summer 2017
	<b>Intern (Machine Learning / Vision)</b>	<i>RightHand Robotics (warehouse picking)</i>	January 2017
	<b>Developer</b>	<i>Tanius Technology (proprietary trading)</i>	2015 - 2016
RESEARCH	<b>MIT CSAIL Learning and Intelligent Systems Group</b>		2017 - 2020
	WAFR 2018 & IJRR 2021	Lower bounds for 2D motion planning under obstacle uncertainty	
	WAFR 2022	Fixed-parameter algorithm for motion planning under obstacle uncertainty	
	CoRL 2019 & IJRR 2021	Value functions for guiding task-and-motion planning using graph networks	
	[unpublished]	Safe control avoiding moving obstacles with unobservable policies	
	[unpublished]	Leveraging hierarchies to efficiently solve robotic planning tasks / POMDPs	
	<b>Stanford Autonomous Systems Laboratory</b>		Summer 2015
	ICRA 2016	Efficiency of vehicle routing algorithms based on real-world ride requests	
	Intel STS 2016	Vehicle routing algorithm with 10% improvement over state-of-the-art in simulation	
EDUCATION	<b>Massachusetts Institute of Technology</b>		2016 - 2020
	M.Eng Electrical Engineering & Computer Science (AI Concentration), GPA 5.0 (out of 5)		
	S.B. Double Major in Computer Science and Brain & Cognitive Science, GPA 4.9 (out of 5), 5.0 in-major (CS)		
ACTIVITIES	<b>Site Manager</b>	<i>Food for Free COVID-19 Relief Program</i>	2020
	Directed team of volunteers for packing and delivering groceries to ~300 households weekly.		
	<b>Program Director, Head Webmaster</b>	<i>MIT Educational Studies Program</i>	2017 - 2020
	Directed educational programs reaching ~3000 MS/HS students with ~1000 classes taught by ~500 teachers and run by ~100 volunteers. Mentored future directors. Maintained website used by ~5000 students.		
	<b>Software Lead</b>	<i>AVBotz</i>	2012 - 2016
	Led the software team (~12 members) for fully-autonomous submarine for manipulating objects, aiming and shooting torpedoes, and navigating around obstacles. International finalist (7th Place) at RoboSub 2015.		
	<b>Co-President, HPMS Branch Director</b>	<i>ACE Coding</i>	2013 - 2016
	Managed ~16 volunteers to teach weekly programming lessons to ~100 middle school students annually. Organized ACE Code Day, an 8 hour event attracting ~300 students. Taught machine vision workshop.		
	<b>Middle School Tutor</b>	<i>Cambridge School Volunteers</i>	2019 - 2020
SKILLS	Proficient in:	C C++ Python Javascript Java UNIX Shell	
	Familiar with:	C# LabView Matlab Simulink Scala x86 Assembly	
AWARDS	USA Computing Olympiad Platinum Division	Intel Science Talent Search 2016 Semifinalist	
	Eagle Scout	MIT Battlecode 2018 Finalist (9th place)	
PROJECTS	<b>C++</b>	Low latency audio streaming to enable remote musicians to play in-sync	
	<b>C</b>	Web browser using Chromium's rendering engine with configurable vi-like key bindings	
	<b>C</b>	C compiler to convert C code to x86 assembly	
	<b>Java</b>	Neural network AI for a multiplayer platformer fighting game	
	<b>Python</b>	Musical autocomplete to assist chord and melody composition	
	<b>Python</b>	Gridded workspace manager for the i3 Window Manager	